The MATLAB toolbox SMCSolver for matrix-analytic methods

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Discrete/Continuous time QBD

QBD transition matrix P or rate matrix Q

$$P \text{ or } Q = \begin{bmatrix} B_1 & A_2 & & & 0 \\ B_0 & A_1 & A_2 & & & \\ & A_0 & A_1 & A_2 & & \\ & & A_0 & A_1 & \ddots & \\ & & & \ddots & \ddots & \end{bmatrix}$$







Iterative algorithms for QBDs

Algorithms for R and G (all implemented in SMCSolver in Matlab)

- Functional iterations (FI), (Neuts, Latouche)
- Logarithmic Reduction (LR), (Latouche, Ramaswami)
- Newton Iteration (NI), (Ramaswami, Latouche)
- Cyclic Reduction (CR), (Bini, Meini)
- Invariant Subspace (IS), (Akar, Sohraby)







Without options

- Formulate your problem as a QBD, meaning determine A_0 , A_1 , A_2 and the boundary matrices B_0 and B_1
- Select your favorite algorithm, say CR and call

$$[G,R]=QBD_CR(A0,A1,A2);$$

ullet To obtain the steady state π use

$$pi=QBD_pi(B0,B1,R);$$

this will compute π such that $\pi e > 1 - 10^{-10}$







QBD_pi options

- MaxNumComp: Maximum number of components of π (default: 500)
- Verbose: The accumulated probability mass is printed every n steps when set to n (default:0)
- Boundary: Allows solving the QBD with a more general boundary

$$P = \begin{bmatrix} B_1 & B_2 & & 0 \\ B_0 & A_1 & A_2 & & \\ & A_0 & A_1 & \ddots \\ 0 & & \ddots & \ddots \end{bmatrix}$$









QBD_CR options

- MaxNumIt: Maximum number of iterations (default: 50)
- Verbose: The residual error is printed at each step when set to 1, (default:0)
- Mode: 'Basic' uses the Basic Cyclic Reduction, 'Shift' uses the shift technique to accelarate convergence (default: 'Shift')

Shift Technique (on zero in 1)

• Accelerates the speed of convergence from $\eta = sp(R)$ without shift, to η/ξ with shift, where $\xi = \min\{z||z| > 1, det(A_2 + A_1z + A_0z^2 - zI) = 0\}$





Continuous time QBD

QBD rate matrix Q

- Rate matrix Q has the same form as P
- Automatically transformed into discrete-time QBD by SMCSolver using a uniformization argument
 - Define $\lambda = \max\{\max_{j}\{-(A_1)_{j,j}\}, \max_{j}\{-(B_1)_{j,j}\}\},$
 - $\underline{B}_1 = B_1/\lambda I$ and $\overline{B}_0 = B_0/\lambda$,
 - $A_1 = A_1/\lambda I$, $A_0 = A_0/\lambda$ and $A_2 = A_2/\lambda$
- \bullet Both chains have the same R and G matrix and the same steady state vector π







Discrete time M/G/1-type Markov chains

M/G/1-type transition matrix P

 QBD is skip-free in both directions, M/G/1-type is skip-free to the left

$$P = \begin{bmatrix} B_0 & B_1 & B_2 & B_3 & \dots \\ A_0 & A_1 & A_2 & A_3 & \dots \\ & A_0 & A_1 & A_2 & \ddots \\ & & & A_0 & A_1 & \ddots \\ 0 & & & \ddots & \ddots \end{bmatrix}$$







Discrete time M/G/1-type: Main results

Key Equation

Smallest nonnegative solution to nonlinear matrix equation

$$G = \sum_{i=0}^{\infty} A_i G^i$$

- G has the same probabilistic interpretation as with the QBD
- Algorithms for G (implemented in SMCSolver in Matlab)
 - Functional iterations (FI), (Neuts, Latouche)
 - Newton Iteration (NI), (Perez, Telek, Van Houdt)
 - Cyclic Reduction (CR), (Bini, Meini)
 - Invariant Subspace (IS), (Akar, Sohraby)
 - Ramaswami Reduction (RR), (Bini, Meini, Ramaswami)









Discrete time M/G/1-type: Main results

Positive recurrence and stationary vector π

- Markov chain is positive recurrent if and only if $\theta \sum_{i=1}^{\infty} iA_i e < 1$ (and $\sum_i iB_i e < \infty$), with $\theta A = \theta$ and $A = \sum_{i=0}^{\infty} A_i$, which implies G is stochastic
- Stationary vector $\pi = (\pi_0, \pi_1, ...)$ obeys Ramaswami's formula

$$\pi_i = \left[\pi_0 \bar{B}_i + \sum_{j=1}^{i-1} \pi_j \bar{A}_{i+1-j}\right] (I - \bar{A}_1)^{-1}$$

for i > 0, with $\bar{A}_i = \sum_{j \geq i} A_j G^{j-i}$ and $\bar{B}_i = \sum_{j \geq i} B_j G^{j-i}$











Without options

- Formulate your problem as an M/G/1-type MC, meaning determine A_i , for $i \ge 0$ and the boundary matrices B_i , for $i \ge 0$
- Select your favorite algorithm, say CR and call

$$G=MG1_CR(A);$$

where
$$A = [A0 \ A1 \ A2 \ A3 \ \dots \ AN]$$

ullet To obtain the steady state π use

$$pi=MG1_pi(B,A,G);$$

this will compute π such that $\pi e > 1 - 10^{-10}$







MG1_pi options

- MaxNumComp: Max. number of comp. of π (default: 500)
- Verbose: The accumulated probability mass is printed every n steps when set to n (default:0)
- Boundary: Allows solving the M/G/1-type MC with a more general boundary

$$P = \begin{bmatrix} B_0 & B_1 & B_2 & B_3 & \dots \\ C_0 & A_1 & A_2 & A_3 & \dots \\ & A_0 & A_1 & A_2 & \ddots \\ & & A_0 & A_1 & \ddots \\ & & & \ddots & \ddots \end{bmatrix}$$

MG1_pi(B,A,G,'Verbose',50,'Boundary',C0);







MG1_pi options

• Special boundary: You can solve the M/G/1-type MC with $B_i = A_i$ for all $i \ge 0$

$$P = \begin{bmatrix} A_0 & A_1 & A_2 & A_3 & \dots \\ A_0 & A_1 & A_2 & A_3 & \dots \\ & A_0 & A_1 & A_2 & \ddots \\ & & A_0 & A_1 & \ddots \\ & & \ddots & \ddots \end{bmatrix}$$

by calling MG1_pi([],A,G);

• If π_0 is known (due to the application at hand), you can pass it via the InputPiZero option, such that it is not computed using the general procedure MG1_pi(B,A,G,'InputPiZero',pi0);







MG1_CR options

- MaxNumIt, MaxNumRoot, EpsilonValue (stopping criteria) and Verbose
- Mode: 'PWCR' uses the point-wise Cyclic Reduction, 'ShiftPWCR' uses the shift technique to accelarate convergence (default: 'ShiftPWCR')
- ShiftType:
 - one: moves the zero in z = 1 (to zero),
 - tau: moves the zero in $\xi=\min\{z||z|>1, det(A(z)-zI)=0\}$ (to infinity) for a positive recurrent MC and $\eta=\max\{z||z|<1, det(A(z)-zI)=0\}$ (to zero) for a transient chain
 - dbl: moves both these zeros



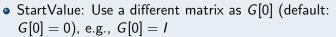




MG1_FI options

- MaxNumIt, Verbose and ShiftType
- Mode: 6 modes (3 with and 3 without shifting), default U-Based (Latouche algorithm)
- NonZeroBlocks: Useful when only a few A_i blocks are nonzero and m is large

$$A=[Av1 \ Av2 \ \dots \ Avk]$$
 and $vec=[v1 \ v2 \ \dots vk]$ (default: $vec=[1 \ \dots \ N]$)









MG1_NI options

- MaxNumIt, Verbose, ShiftType
- Mode: 6 possible modes (default: 'RealSchurShift')
 - DirectSum (+ shifting)
 - RealSchur (+ shifting)
 - ComplexSchur (+ shifting)









MG1_NI_LRA0

• If A0 has rank r < m call

where A0 = A0hat*Gamma and A=[A1 A2 ... AN]

MG1_NI_LRAi

• If [A1 A2 ... AN] has rank r < m call MG1_NI_LRAi(A0, Ahat, Gamma);

where Ai = Gamma*Aihat, for i > 0, and Ahat = [A1hat]A2hat ... ANhat]







MG1_RR options

- MaxNumlt, Verbose
- Mode: 3 modes (default: 'DispStruct')
 - 'Direct' does not rely on the displacement structure, Memory $O(m^2N^2)$, Time $O(m^3N^3)$ per iteration
 - 'DispStruct' makes use of the displacement structure, Memory $O(m^2N)$, Time $O(m^3N^2)$ per iteration
 - 'DispStructFFT' uses the displacement structure and FFTs, Memory $O(m^2N)$, Time $O(m^2NlogN + m^3N)$ per iteration







Discrete time GI/M/1-type Markov chains

GI/M/1-type transition matrix P

 QBD is skip-free in both directions, GI/M/1-type is skip-free to the right

$$P = \begin{bmatrix} B_1 & A_0 & & & 0 \\ B_2 & A_1 & A_0 & & & \\ B_3 & A_2 & A_1 & A_0 & & & \\ B_4 & A_3 & A_2 & A_1 & \ddots & & \\ \vdots & \vdots & \ddots & \ddots & \ddots & \ddots \end{bmatrix}$$







Discrete time GI/M/1-type MC: Main results

Key Equation

• Smallest nonnegative solution to nonlinear matrix equation

$$R = \sum_{i=0}^{\infty} R^i A_i$$

R has the same probabilistic interpretation as for the QBD

- To compute R we make use of the (Ramaswami or Bright) dual (in SMCSolver) which is an M/G/1-type Markov chain
 - ullet compute G of the dual process (using FI, CR, RR, IS or NI)
 - obtain *R* directly from *G*







Without options

- Formulate your problem as a GI/M/1-type MC, meaning determine A_i and the boundary matrices B_i , for $i \ge 0$
- Select your favorite algorithm, say CR and call

$$R=GIM1_CR(A, 'A', 'CR', options);$$

where $A = [A0 \ A1 \ A2 \ A3 \ \dots \ AN]$, any options of the M/G/1 routine for G can be passed as well

ullet To obtain the steady state π use

$$pi=GIM1_pi(B,R);$$

this will compute π such that $\pi e > 1 - 10^{-10}$







GIM1_pi dual selection

When executing

$$R=GIM1_R(A, A', CR', options);$$

the Bright dual is used for positive recurrent chains and the Ramaswami dual for transient chains

 One can select the Bright (B) or Ramaswami (R) dual by replacing 'A' by 'B' or 'R', e.g.,

$$R=GIM1_R(A,'B','CR',options);$$

uses the Bright dual even when the chain is transient







GIM1_pi options

- MaxNumComp: Max. number of comp. of π (default: 500)
- Verbose: The accumulated probability mass is printed every n steps when set to n (default:0)
- Boundary: Allows solving the GI/M/1-type MC with a more general boundary

$$P = \begin{bmatrix} B_1 & B_0 & & 0 \\ B_2 & A_1 & A_0 & & \\ B_3 & A_2 & A_1 & A_0 & & \\ B_4 & A_3 & A_2 & A_1 & \ddots \end{bmatrix}$$

GIM1_pi(B,R,'Boundary',[B0; A1; A2; ...]);







Discrete time Non-skip-free (NSF)-type Markov chains

NSF-type transition matrix P

QBD is skip-free in both directions, NSF is skip-free in neither

$$P = \begin{bmatrix} B_{1,0} & B_{1,1} & B_{1,2} & B_{1,3} & \dots \\ B_{2,0} & B_{2,1} & B_{2,2} & B_{2,3} & \dots \\ \vdots & \vdots & \vdots & \vdots & \ddots \\ B_{N,0} & B_{N,1} & B_{N,2} & B_{N,3} & \dots \\ A_0 & A_1 & A_2 & A_3 & \ddots \\ & & A_0 & A_1 & A_2 & \ddots \\ 0 & & \ddots & \ddots & \ddots \end{bmatrix}$$







Discrete time Non-skip-free (NSF)-type Markov chains

Algorithms for NSF

- Reblock to M/G/1-type Markov chain
- Solution
 - Could use any M/G/1-type algorithm to compute G matrix of size mN
 - Often faster: Gail, Hantler, Taylor (GHT) algorithm (1996) that shows that G is determined by its first block row (size m matrices G_1, \ldots, G_N) (see also Wuyts, Van Houdt, Boel, Blondia 1999)
 - SMCSolver implements GHT algorithm
- If level increases by at most $M \approx N$ levels, better to reblock to QBD (do not need Ramaswami's formula to compute π)







Without options

- Formulate your problem as a NSF-type MC, meaning determine A_i and the boundary matrices $B_{j,i}$, for $i \geq 0$ and $j = 1, \ldots, N$
- Compute the G matrix of the reblocked system

$$G=NSF_GHT(A,N);$$

where
$$A = [A0 \ A1 \ A2 \ A3 \ \dots \ Amax]$$

ullet To obtain the steady state π use

$$pi=NSF_pi(B,A,G);$$

this will compute π such that $\pi e > 1 - 10^{-10}$







NSF_pi options

- MaxNumComp: Max. number of comp. of π (default: 500)
- Verbose: The accumulated probability mass is printed every n steps when set to n (default:0)
- FirstBlockRow: When set to 1, it suffices to give the first blockrow of G as input (default:0)
- If $B_{j,i} = A_i$ for $i \ge 0$ and j = 1, ..., N, then π is computed more efficiently by the call

$$pi=NSF_pi([],A,G);$$







NSF_GHT options

- MaxNumlt: Maximum number of iterations (default: 10000)
- Verbose: When set to k, the residual error is printed every k steps (default:0)
- FirstBlockRow: When set to one, only the first block row of G is returned, which fully characterizes G (default:0)

Advantage of reblock to QBD (not yet implemented)

- If reblock to QBD, then R is characterized by last block column (M size m matrices R_1, \ldots, R_M)
- Steady state component $\pi_i = \pi_{i-1}R_1 + \ldots + \pi_{i-M}R_M$ for i > M









Download: http://www.win.ua.ac.be/~vanhoudt/

If you use the software, please cite the paper(s)





